

## **ISLE OF MAN CRICKET ASSOCIATION**

### **RULES FOR THE UNDER 11 YOUTH CRICKET COMPETITION**

- 1 The age groupings of players shall be defined as that as at 1 September prior to the start of the applicable season.
- 2 Whilst a cricket ball is being used in a match, helmets must be worn by all players whilst batting and by the wicket keeper whilst fielding.
- 3 Cricket equipment (or similar) will be used in this competition.
- 4 For insurance purposes, all players in this competition must be registered with the Association (requiring the full name of the player, the player's date of birth, the player's signature and the signature of an official of a Member club).
- 5 The teams in this competition must represent affiliated clubs of the Association.
- 6 The side will be made up of 8 players a side. Affiliated clubs are permitted to enter more than one team in each competition.
- 7 A reduced boundary area will be applied at each venue for matches played in this competition. It is permitted for matches in this competition to be played on astro-turf/all weather pitches with the boundary to be agreed by both teams prior to the start of the match.
- 8 The batting side must bat for all 12 overs regardless of the number of times a wicket is taken in the allocated 12 overs.
- 9 The batting side will bat in pairs of players for 3 overs per pair of batsmen.
- 10 The batting side will receive a starting score for each match of 50 runs.
- 11
  - (a) A deduction of 5 runs will be made to the total runs scored (ie the starting total plus runs scored off the batting plus extras) for each wicket lost during the allocated overs. The "net" runs scored shall be the total for the batting side.
  - (b) The team with the highest "net" runs scored shall be deemed to have won the match.
- 12 Each team will play each other once. The competition will be run as a league based on points awarded. Two points shall be awarded to the winning team in a match and no points to the losing team. One point shall be awarded to each team in a match for a tie (ie "net" runs scored from the allocated overs is the same) or where poor weather conditions prevents the match from being started or being completed.

- 13 All the allocated overs, being 12 overs, must be bowled in each innings of each match and a maximum of 2 overs per bowler can be bowled by any player in each match.
- 14 At the fall of a wicket the batsmen must change ends – unless the batsman is run out at the bowler’s end or if a wicket falls on the last ball of an over. Accordingly, on the fall of a wicket, the not out batsman must fact the next ball to be bowled in the match.
- 15 The Laws of Cricket shall be applied for defining wides and no balls, including an extra ball to be bowled. However, the maximum number of extras for a wide in this competition shall be 4 runs and for a no ball shall be a maximum of 6 runs.
- 16 Umpires and scorers are to be supplied by the clubs involved in each match. Each club is to supply its own kit (balls, bats, helmets, pads, gloves etc) for each match.
- 17 Stumps, bails and boundary markers are to be supplied at the venue agreed for each match by the club drawn “at home”.
- 18 Results should be communicated to the Association’s Fixtures Secretary as soon as possible after the completion of each match.
- 19 The team whose “home” fixture the match is shall be responsible for any costs chargeable for use of grounds for matches in these competitions unless otherwise agreed between the clubs involved.
- 20 Any point not provided for in these rules shall be decided by the Committee whose decision shall be final.
- 21 If at the end of the season two or more teams are equal on points then the winner of the league will be the team who has scored the most number of runs in the season. If the runs scored are also tied, then the winner will be the team who has conceded the least number of wickets in the season. If the runs scored and wickets conceded are tied then the winning team will be the one who has conceded the least number of extras in the season.
- 22 Any match that is cancelled or abandoned due to inclement weather will not be replayed. Each side shall take one point each from such matches.
- 23 In the event of two or more sides finishing equal on points, their respective finishing positions shall be determined as follows:-
  - (a) the side with the most number of wins shall be placed higher,
  - (b) if there are still two or more sides with equal points in equal position then the side with the most number of ties shall be placed higher;

- (c) if there are still two or more sides with equal points in equal position then their position shall be decided by the highest overall run rate, calculated as runs scored divided by wickets lost.